

Reg. No. :

III Semester M.C.A. Degree (C. B. S. S. – Reg./Supple./Imp.)
Examination, November 2025
(2022 Admission Onwards)
MCA3C03: COMPUTER GRAPHICS WITH OPEN GL

Time: 3 Hours

Max. Marks: 60

SECTION - A

Answer all questions. Each question carries two marks.

- 1. What is OpenGL?
- 2. What do you mean by object geometry?
- 3. Explain scan conversion.
- 4. What do you mean by viewport?
- 5. What is inverse translation?
- 6. Explain pivot point rotation with an example.
- 7. Explain cabinet projection.
- 8. What is axonometric projection?
- 9. What is diffuse reflection?
- 10. What do you mean by wire frame modelling?

 $(10 \times 2 = 20)$

SECTION - B

Answer all questions. Each question carries eight marks.

11. a) Explain mid-point circle generating algorithm.

OR

b) Explain the working of CRT with a diagram.



12. a) Explain Nichol-Lee-Nichol line clipping algorithm.

OR

- b) Explain the scan line fill of convex polygon.
- 13. a) Explain 2D composite transformations.

OR

- b) Explain with proper figures how scaling can be done relative to a fixed point.
- 14. a) Explain perspective projection.

OR.

- b) Explain the concept of 3D polygon clipping.
- 15. a) Explain quadric surfaces

OF

b) Discuss Phong shading.

 $(5 \times 8 = 40)$