Reg. No. : $\qquad$
Name: $\qquad$


M 11588

# I Semester B.A./B.Sc./B.Com./B.B.A./B.B.A.T.T.M./B.B.M./B.C.A./B.S.W. Degree (CCSS - Reg./Supple./Improv.) Examination, November 2011 COMPLEMENTARY COURSE IN COMPUTER SCIENCE <br> 1 C01 CSC : Introduction to IT and C Programming 

Time: 3 Hours
Max. Weightage : 21
Instructions: Section A : Answer all questions weightage for a bunch of four
question is one.
Section B : Answer any five. Weightage 1 each.
Section C : Answer any five. Weightage 2 each.
Section D: Answer any one weightage 4.
SECTION - A
I. Answer all questions. Weightage for a bunch of four questions is 1 .

1) High level language programs are converted into machine language with the help of
2) Hexadecimal equivalent of the binary number 11001101 is $\qquad$
3) CD-ROM is a
a) Semiconductor memory
b) Memory register
c) Magnetic memory
d) None of the above
4) AC program is a collection of $\qquad$
II. 5) An array is a collection of $\qquad$ data items.
5) The process of calling a function using pointers to pass the arguments is known as
$\qquad$
6) A static variable by default gets initialized to $\qquad$
7) Which of the following is an operator in C ?
a) ,
b) $\$$
c) @
d) none of these

SECTION - B
Answer any 5 questions. Weightage 1 each.
9) List any our output devices.
10) What is EPROM ?
11) List any three language translators. ..... 1
12) Perform the following conversions: ..... 1
a) C8D in hexadecimal to octalb) 7456 in octal to decimal.
13) What is a constant ? ..... 1
14) Give syntax of simple if statement. ..... 1
15) Explain recursion. ..... 1
16) What is a pointer? ..... 1
SECTION - C
Answer any 5 questions. Weightage 2 each.
17) Explain the different classification of computer. ..... 2
18) Define Flowchart. Explain various flowcharting symbols. ..... 2
19) Convert following numbers to its octal equivalent. ..... 2
a) $(1100101011.111)_{2}$
b) $(37.29)_{10}$
c) $(672)_{16}$.
20) Explain the structure of a C program. ..... 2
21) With an example, explain the syntax of switch statement. ..... 2
22) With suitable examples, explain the difference between " = " and " = =" operators ..... 2
23) What is a structure ? Explain structure definition with suitable example. ..... 2
24) Write program to find prime numbers within a given range. ..... 2
SECTION - D
Answer only one question. Weightage 4.
25) Write a program to sort a set of $n$ numbers. ..... 4
26) Write a short note on: ..... 4
a) Assembly language
b) Cache memory
c) Gray code
d) Symbolic constants in C.

