



M 3804

Reg. No. :

Name :



**II Semester B.A./B.Sc./B.Com./B.B.A./B.B.A.T.T.M./B.B.M./B.C.A./B.S.W.
Degree (CCSS – Reg./Supple./Improv.) Examination, May 2013
COMPLEMENTARY COURSE IN COMPUTER SCIENCE
2C03 CSC : Programming in C++**

Time: 3 Hours

Max. Weightage : 21

SECTION – A

Answer **all** questions. Weightage for **a** bunch of 4 question is **1**.

1. In C++ operators can behave in different ways is called operator _____
a) encapsulation b) overloading c) binding d) none of these
2. An instance of class is called _____
a) entity b) super class c) object d) none of these
3. Homogeneous collection of data items is called
a) structure b) array c) pointer d) none of these
4. Call by _____ is a type of parameter passing.
a) size b) value c) class d) none of these
5. Out of following which is a binary operator ?
a) + b) -- c) ++ d) none of these
6. Inheritance is an example of code _____
a) reusability b) visibility c) encapsulation d) none of these
7. Diamond problem exist in _____ inheritance
a) single b) multiple c) hierarchical d) none of these
8. A non member function that can access private data is _____ function.
a) inline b) online c) friend d) none of these

(2×1=2)

P.T.O.



SECTION – B

Answer **any 5** questions. **Each** question carries a weightage **1**.

9. Define a member function.
10. What is data encapsulation ?
11. What is operator overloading ?
12. List various basic data types in C++
13. What is use of delete in C++ ?
14. What is meant by operator overloading, rules for overloading ?
15. Define a virtual function.
16. What is a file pointers ? (5×1=5)

SECTION – C

Answer **any 5** questions. **Each** question carries a weightage **2**.

17. List various advantages of OOPs.
18. What is meant by data message communication in C++ ?
19. What is meant by data abstraction ?
20. What is meant by function with default arguments explain ?
21. What is meant by constructor overloading in C++ ?
22. List rules for operator overloading.
23. What is meant by abstract class explain ?
24. What is meant by object I/O ? (5×2=10)

SECTION – D

Answer **any 1** question. Question carries a weightage of **4**.

25. With suitable examples and code explain various inheritance in C++.
26. Explain following with examples :
 - i) Access specifiers
 - ii) A sample program for unary operator overloading
 - iii) I/O with multiple objects
 - iv) Copy constructor. (1×4=4)